## WOODBURY UNIVERSITY

1st

4th YEAR

## 2023-2024 **Academic Worksheet GAME ART & DESIGN Art Emphasis**

Core Competencies **GENERAL EDUCATION** Breadth

•	Principles	

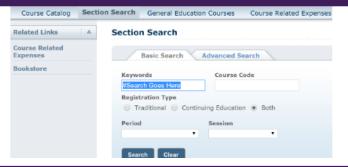
Name	
ID#	Matriculated
Minimum Unit Requirement	125
Major	67
General Education	49
Unrestricted Electives	9
Preparatory Requirements	
MATH 100 Pre-Statistics	3
WRIT 114 Academic Writing Worksho	0 qc

YEAR	Fall			WU	TRANSFER
	MDST 120	Public Speaking	3		
	GAME 101	Game Design Fundamentals	3		
	GAME 107	Game Design Practices	2		
	GAME 109	Game Art Practices	2		
	WRIT 113	First-Year Academic Writing	3		
		Unrestricted Elective	3		
	Spring	D. da ta Da ta	2		
	FOUN 101	Beginning Drawing	3		
	GAME 105	3D Art Fundamentals	3		
	GAME 112	Game Design Documentation	3		
	GDES 107	Digital Practice	3		
	LSCI	Information Theory Elective	1 _		
	WRIT 313	Advanced Academic Writing	3		

2nd YEAR	Fall			WU	TRANSFER
	FOUN 102	Design and Composition	3		
	GAME 140	Environmental Design & Modeling	3		
	GAME 201	Narrative Design Fundamentals	3		
	INDS 1	Interdisciplinary Core Elective	3		
	<b>ENVT 220</b>	Environmental Studies	3		
	Spring				
	FOUN 104 <i>or</i> 105	Drawing Concepts and Composition <i>or</i> Introduction to Figure Drawing	3		
	GAME 224	History of Games: 20th Century	3		
	GAME 237	Materials, Lighting & Rendering	3		
	GAME 238	Character Design & Modeling	3		
	MATH 2	Mathematics Elective	3		

3rd YEAR	Fall			WU	TRANSFER
	GAME 203	Sound Design Fundamentals	3		
	GAME 303	Advanced 3D Sculpting	3		
	GAME 307	Character Rigging	3		
	3	Upper Division GE Elective	3		
		Social Science Elective	3		
	Spring				
		Natural Science w lab Elective	3		
	GAME 308	3D Cinematic Animation	3		
	GAME 312	Advanced 3D Hard Surface Modeling	3		
	3	Upper Division INDS Elective	3		
		Ethics Elective	3		
		Art/Film/Design History Elective	3		
		Career Experience	0 _		

## **Keyword #Search Option**



Keyword #Search Option is an additional method to search for course sections using the Keywords search bar, use ONLY the specific # codes shown below; no other # codes have been created.

## **General Education #Search**

#Mathematics

**#LD GE Elect** = Lower Division General Education Elective **#UD GE Elect** = Upper Division General Education Elective **#Social Science** = Social Science Elective #Humanities Humanities Elective = Ethics Elective #Ethics = Art History Elective #Art History **#UD Art History**  Upper Division Art History Elective #Lab Science Natural Science with Lab Elective = Upper Division Interdisciplinary Elective **#UD INDS** = Mathematics Elective

Fall			WU	TRANSFER
GAME 309	3D Game Animation	3		
<b>GAME 431</b>	Degree Project: R&D	3		
	Art/Film/Design History Elective	3		
	Humanities Elective	3		
	Social Science Elective	3		
Spring				
GAME 432	Degree Project: Production	3		
. •	Degree Project: Production  Professional Practice	3		_
GAME 432	,	-		_
GAME 432	Professional Practice	3		