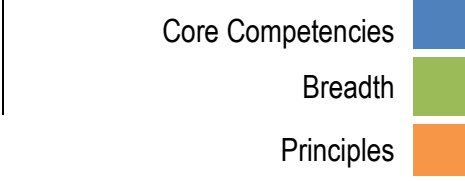


WOODBURY UNIVERSITY

**2023-2024
Academic Worksheet
GAME ART & DESIGN
Design Emphasis**

GENERAL
EDUCATION



Name _____

ID# _____ Matriculated _____

Minimum Unit Requirement	125
Major	67
General Education	49
Unrestricted Electives	9

Preparatory Requirements

MATH 100 Pre-Statistics	3
WRIT 114 Academic Writing Workshop	0

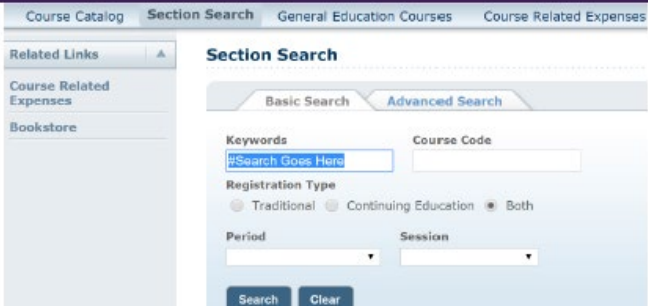
1st YEAR	Fall	WU	TRANSFER
	MDST 120 Public Speaking	3	_____
	GAME 101 Game Design Fundamentals	3	_____
	GAME 107 Game Design Practices	2	_____
	GAME 109 Game Art Practices	2	_____
	WRIT 113 First-Year Academic Writing	3	_____
	_____ Unrestricted Elective	3	_____
	Spring		
	GAME 106 Game Code Fundamentals	3	_____
	GAME 112 Game Design Documentation	3	_____
	GAME 114 Game Engine Fundamentals	3	_____
	GDES 107 Digital Practice	3	_____
	LSCI Information Theory Elective	1	_____
	WRIT 313 Advanced Academic Writing	3	_____

2nd YEAR	Fall	WU	TRANSFER
	GAME 201 Narrative Design Fundamentals	3	_____
	GAME 203 Sound Design Fundamentals	3	_____
	GAME 205 Game Engine Techniques	3	_____
	GAME 207 Game Programming Patterns	3	_____
	INDS 1 Interdisciplinary Core Elective	3	_____
	Spring		
	FILM 200 Screenwriting	3	_____
	GAME 211 Game Level Design	3	_____
	GAME 221 Game Prototyping	3	_____
	GAME 224 History of Games: 20 th Century	3	_____
	MATH 2 Mathematics Elective	3	_____

3rd YEAR	Fall	WU	TRANSFER
	GAME 321 User Interface Design	3	_____
	GAME 311 Game Player Analysis	3	_____
	Ethics Elective	3	_____
	GAME 105 or FOUN 101 3D Art Fundamentals or Beginning Drawing	3	_____
	3 Upper Division GE Elective	3	_____
	Spring		
	ENVT 220 Environmental Studies	3	_____
	GAME 334 Procedural Toolsets	3	_____
	GAME 332 Experimental Technology for Game	3	_____
	3 Upper Division INDS Elective	3	_____
	Social Science Elective	3	_____
	Art/Film/Design History Elective	3	_____
	Career Experience	0	_____

4th YEAR	Fall	WU	TRANSFER
	GAME 431 Degree Project R & D	3	_____
	Art/Film/Design History Elective	3	_____
	Natural Science w lab Elective	3	_____
	Humanities Elective	3	_____
	Social Science Elective	3	_____
	Spring		
	GAME 432 Degree Project: Production	3	_____
	GAME 434 Professional Practices	3	_____
	Art/Film/Design History Elective	3	_____
	_____ Unrestricted Elective	3	_____
	_____ Unrestricted Elective	3	_____

Keyword #Search Option



Keyword #Search Option is an additional method to search for course sections using the Keywords search bar, use ONLY the specific # codes shown below; no other # codes have been created.

- General Education #Search**
- #LD GE Elect = Lower Division General Education Elective
 - #UD GE Elect = Upper Division General Education Elective
 - #Social Science = Social Science Elective
 - #Humanities = Humanities Elective
 - #Ethics = Ethics Elective
 - #Art History = Art History Elective
 - #UD Art History = Upper Division Art History Elective
 - #Lab Science = Natural Science with Lab Elective
 - #UD INDS = Upper Division Interdisciplinary Elective
 - #Mathematics = Mathematics Elective