## WOODBURY UNIVERSITY

2022-2023 Academic Worksheet GAME ART & DESIGN Design Emphasis

GENERAL EDUCATION

Core Competencies

Breadth

Principles

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MATH 100 Pre-Statistics

WRIT 114 Academic Writing Workshop

ID#	Matriculated		
Minimum Unit Requirement	125		
Major	67		
General Education	49		
Unrestricted Electives	9		

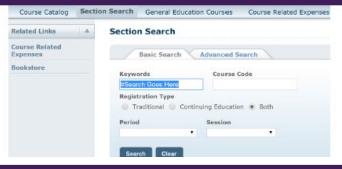
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st <sub>YEAR</sub>	Fall			WU	TRANSFER
	MDST 120	Public Speaking	3		
	GAME 101	Game Design Fundamentals	3		
	GAME 107	Game Design Practices	2		
	GAME 109	Game Art Practices	2		
	WRIT 113	First-Year Academic Writing	3		
		Unrestricted Elective	3		
	Spring				
	GAME 106	Game Code Fundamentals	3		
	GAME 112	Game Design Documentation	3		
	GAME 114	Game Engine Fundamentals	3		
	GDES 107	Digital Practice	3		
	LSCI 105	Information Theory and Practice	1		
	WRIT 313	Advanced Academic Writing	3		

2nd YEAR	Fall			WU	TRANSFER
_	GAME 201	Narrative Design Fundamentals	3		
	GAME 203	Sound Design Fundamentals	3		
	GAME 205	Game Engine Techniques	3		
	GAME 207	Game Programming Patterns	3		
INDS	INDS 1	Interdisciplinary Core Elective	3		
	Spring				
	FILM 200	Screenwriting	3		
	GAME 211	Game Level Design	3		
	GAME 221	Game Prototyping	3		
	GAME 224	History of Games: 20th Century	3		
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3rd YEAR	Fall		WU	TRANSFER
	GAME 321	User Interface Design	3	
	GAME 311	Game Player Analysis	3	
		Ethics Elective	3	
	GAME 105 or FOUN 101	3D Art Fundamentals <b>or</b> Beginning Drawing	3	
	3	Upper Division GE Elective	3	
	Spring			
	<b>ENVT 220</b>	Environmental Studies	3	
	GAME 334	Procedural Toolsets	3	
	GAME 332	Experimental Technology for Game	3	
	3	Upper Division INDS Elective	3	
		Social Science Elective	3	
		Art/Film/Design History Elective	3	
		Career Experience	0	

## **Keyword #Search Option**



<u>Keyword #Search Option</u> is an additional method to search for course sections using the Keywords search bar, use ONLY the specific # codes shown below; no other # codes have been created.

4th YEAR

## General Education #Search

**#LD GE Elect** Lower Division General Education Elective **#UD GE Elect** = Upper Division General Education Elective = Social Science Elective **#Social Science** #Humanities = Humanities Elective #Ethics = Ethics Elective #Art History = Art History Elective **#UD Art History** = Upper Division Art History Elective #Lab Science = Natural Science with Lab Elective **#UD INDS** = Upper Division Interdisciplinary Elective **#Mathematics** Mathematics Elective

Fall			WU	TRANSFER
GAME 431	Degree Project R & D	3		
	Art/Film/Design History Elective	3		
	Natural Science w lab Elective	3		
	Humanities Elective	3		
	Social Science Elective	3		
Spring				
GAME 432	Degree Project: Production	3		
<b>GAME 434</b>	Professional Practices	3		
	Art/Film/Design History Elective	3		
	Unrestricted Elective	3		_
	Unrestricted Elective	3		_